

# Technology for playing together remotely

by Bryce Denney  
presented to the Concord Band  
June 2020

# Topics

- Social distancing - very hard to rehearse or perform
- Play together in person
- Video conferencing
- Music collaboration apps
- Virtual ensembles

# Play in person, outdoors - small group



Woodwind quintet  
live concert

Recorded with 3  
cameras

Pro Arte Chamber  
Orchestra of  
Boston

<https://www.facebook.com/ProArteBoston/videos/1128207380896505>

# Play in person, outdoors - large group



graduation ceremony in Mandan, ND - kfyrtv.com

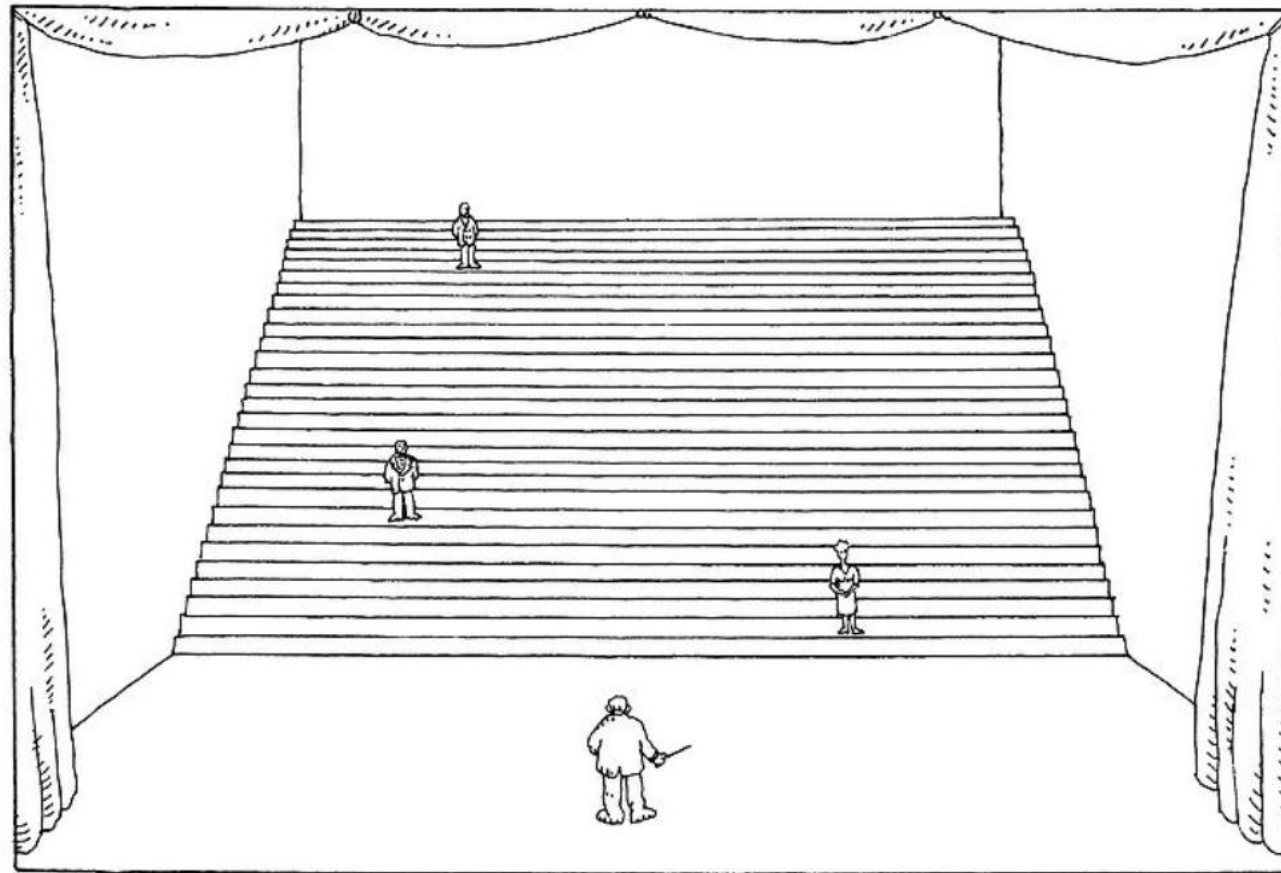
Imagine a band  
playing outside,  
spaced out

Learn from marching  
bands

Conductor needs  
amplification.  
Maybe a big shiny  
baton?



# Play in person, indoors

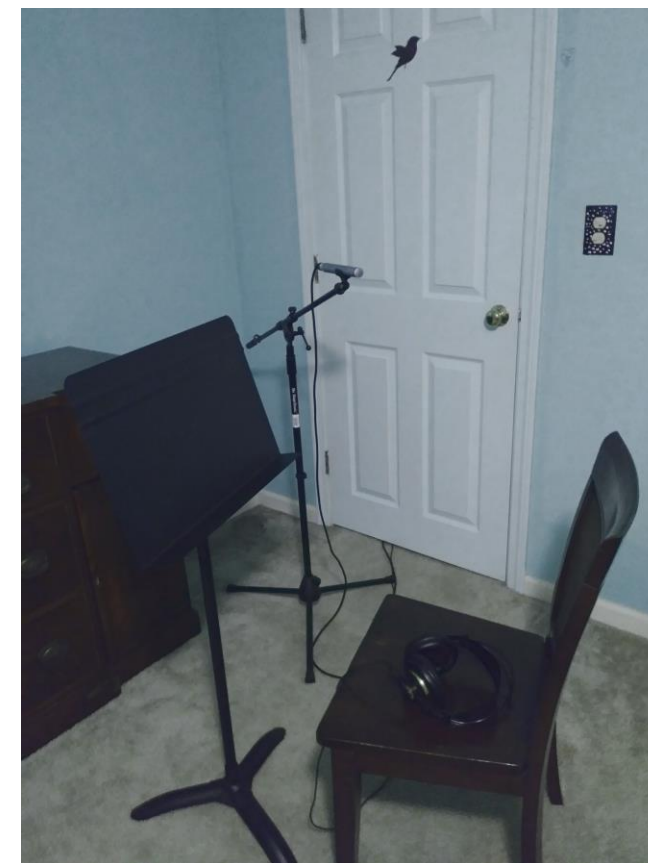


**THE MORMON TABERNACLE TRIO**

Gond

from The New Yorker  
March 7, 1988

# In different rooms, with mic & headphones



see our "[Driveway Choir](#)" project - singers in cars with headsets

# In plastic bubbles?

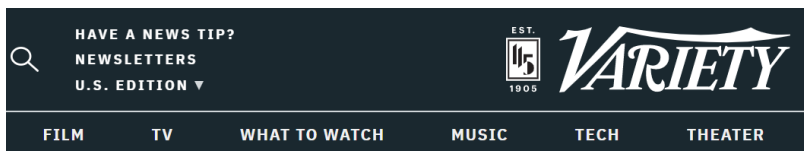


2m 0.8mm PVC  
Inflatable Wate...

**\$231.74**

DHgate online...

# Yes, really.



[HOME](#) > [MUSIC](#) > [NEWS](#)

Jun 12, 2020 2:4

## Flaming Lips Perform Inside Plastic Bubbles on 'Late Show With Stephen Colbert' (Watch)

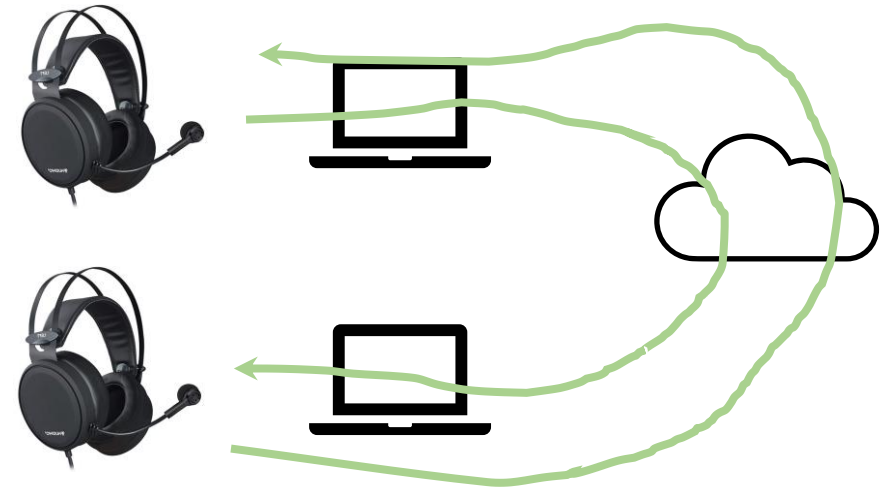
By Variety Staff



Video conferencing apps

# Video conferencing

- Zoom, Skype, Facetime
- Too much latency to play together
- These things work well
  - Planning, staying connected
  - Private lessons
  - One person plays at a time
  - One person plays, everyone else plays muted
  - Host shares a recording, everyone plays muted
- Zoom: Be sure to turn on "Original Sound" for music. Host must enable.
- You can never hear the whole group!

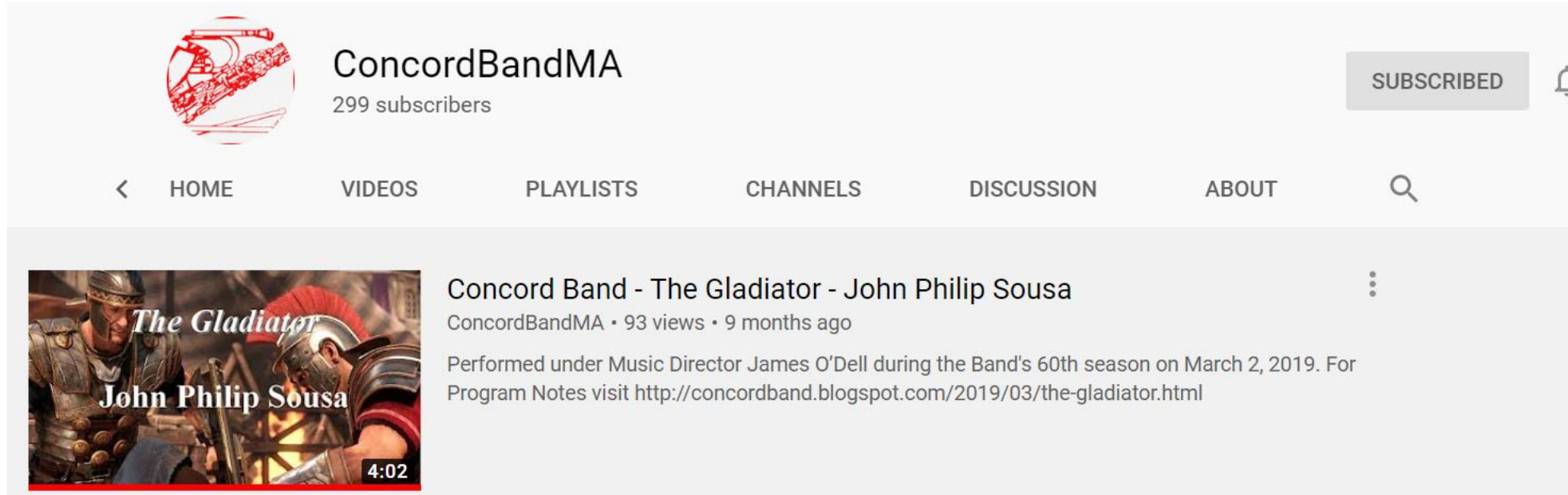


# Band could play along with recording


- Send out link to music
- Players print their parts
- Schedule a Zoom session
- Host mutes everyone
- Host shares a video, everyone plays along



# Band could play along with recording





The image shows a screenshot of a YouTube channel page for 'ConcordBandMA'. The channel has a red circular profile picture with a white band logo and 299 subscribers. The navigation bar includes links for HOME, VIDEOS, PLAYLISTS, CHANNELS, DISCUSSION, and ABOUT, along with a search icon. A 'SUBSCRIBED' button and a notification bell are in the top right. The main video featured is 'Concord Band - The Gladiator - John Philip Sousa', which has 93 views and was uploaded 9 months ago. The video thumbnail shows two gladiators in a combat stance, with the title 'The Gladiator' and 'John Philip Sousa' overlaid. A duration of 4:02 is shown in the bottom right corner of the thumbnail. Below the video title, there is a description stating it was performed under Music Director James O'Dell during the band's 60th season on March 2, 2019, and provides a link to the program notes.

 **ConcordBandMA**  
299 subscribers

SUBSCRIBED

< HOME VIDEOS PLAYLISTS CHANNELS DISCUSSION ABOUT



 **Concord Band - The Gladiator - John Philip Sousa**  
ConcordBandMA • 93 views • 9 months ago

Performed under Music Director James O'Dell during the Band's 60th season on March 2, 2019. For Program Notes visit <http://concordband.blogspot.com/2019/03/the-gladiator.html>

<https://www.youtube.com/watch?v=lwxbVYL8ASg>

Music collaboration apps

# Online jamming apps

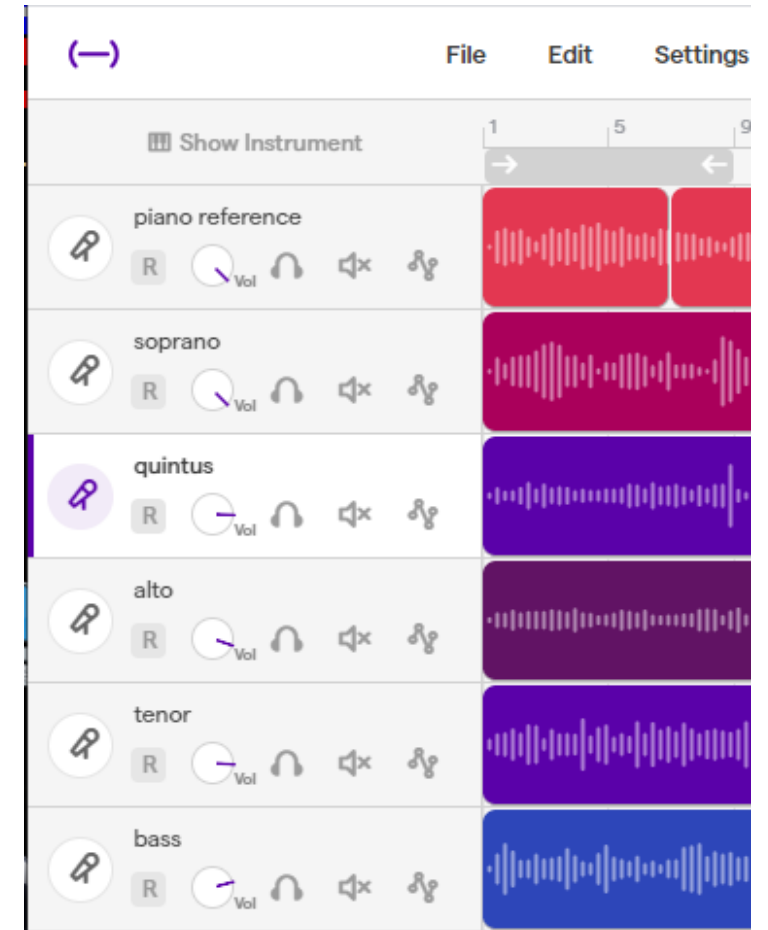


- Free, designed for live music
- Much better latency
- Only small groups (2-6)
- Need fast computer, fast internet, audio interface
- Small group with tech-savvy members - Try it and let us know

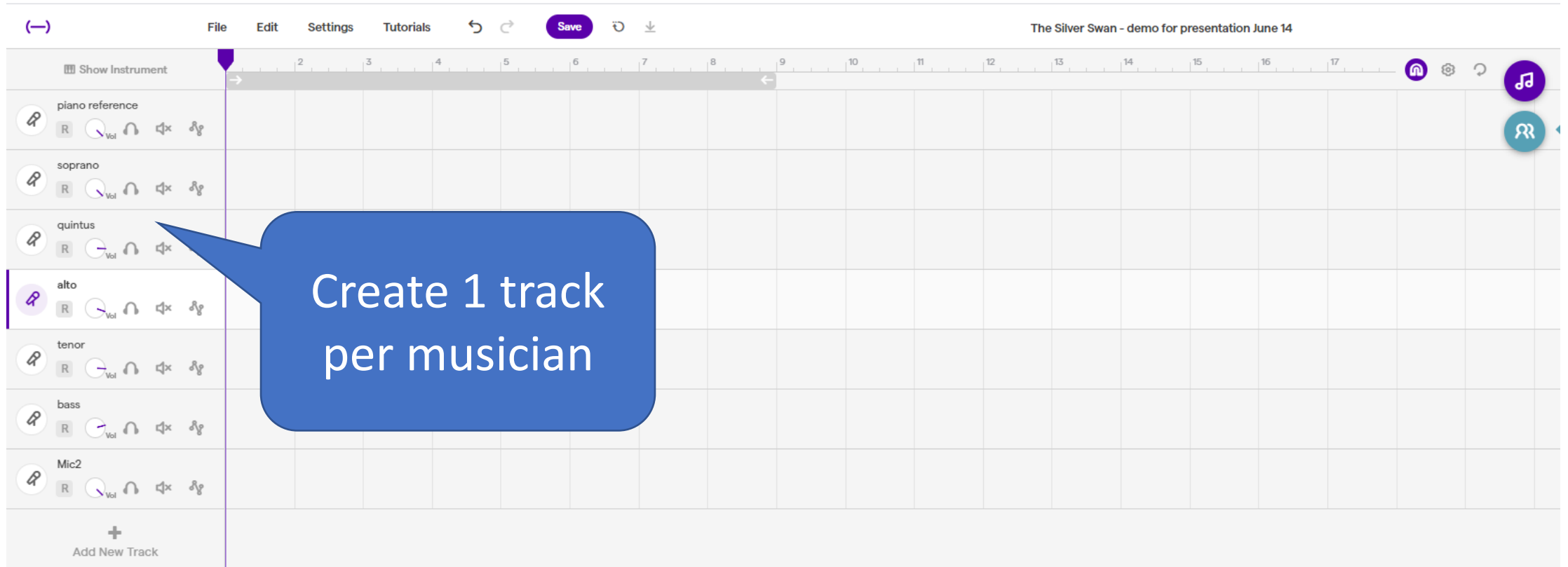
# SoundTrap

- Multi-track audio editor in a website
  - It works well on laptop. Poorly on cell phone.
- Different people can record different tracks, share
- Could help a group to do an audio-only project
- If you want to try this
  - Watch a SoundTrap video
  - Make a free account and try it
  - I'd be glad to help

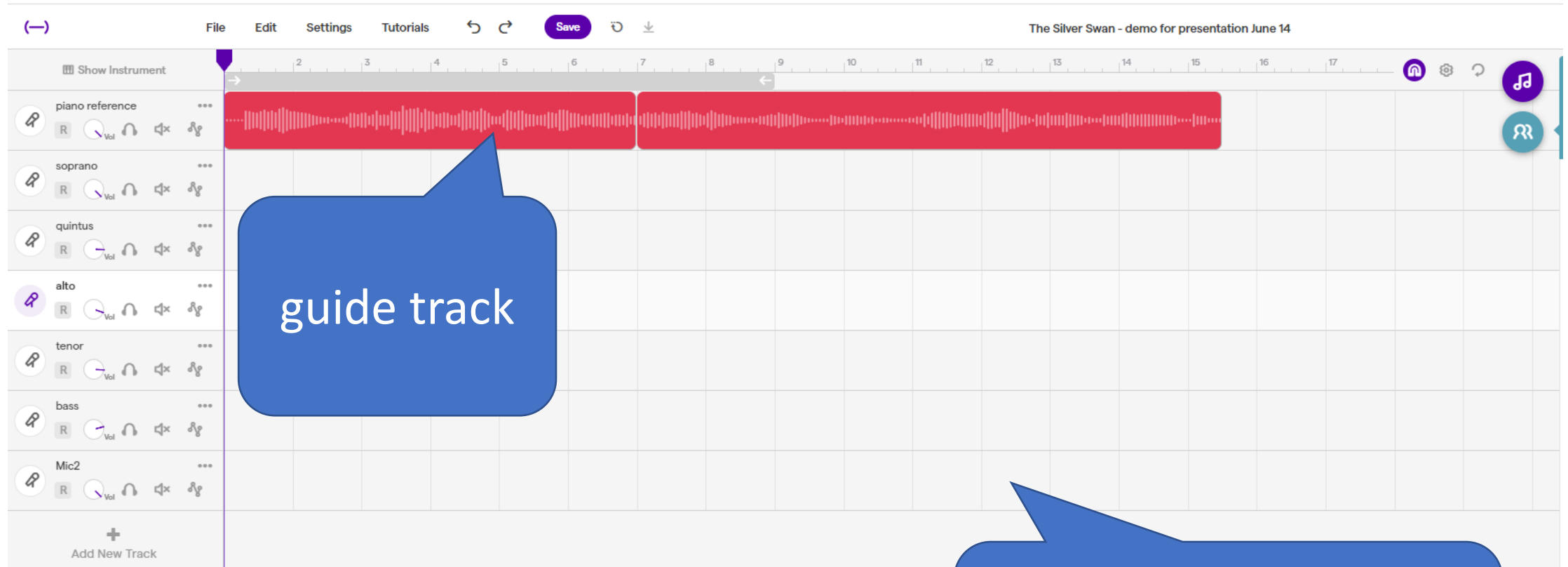
(—) Soundtrap®



# SoundTrap example: 5 part choral piece

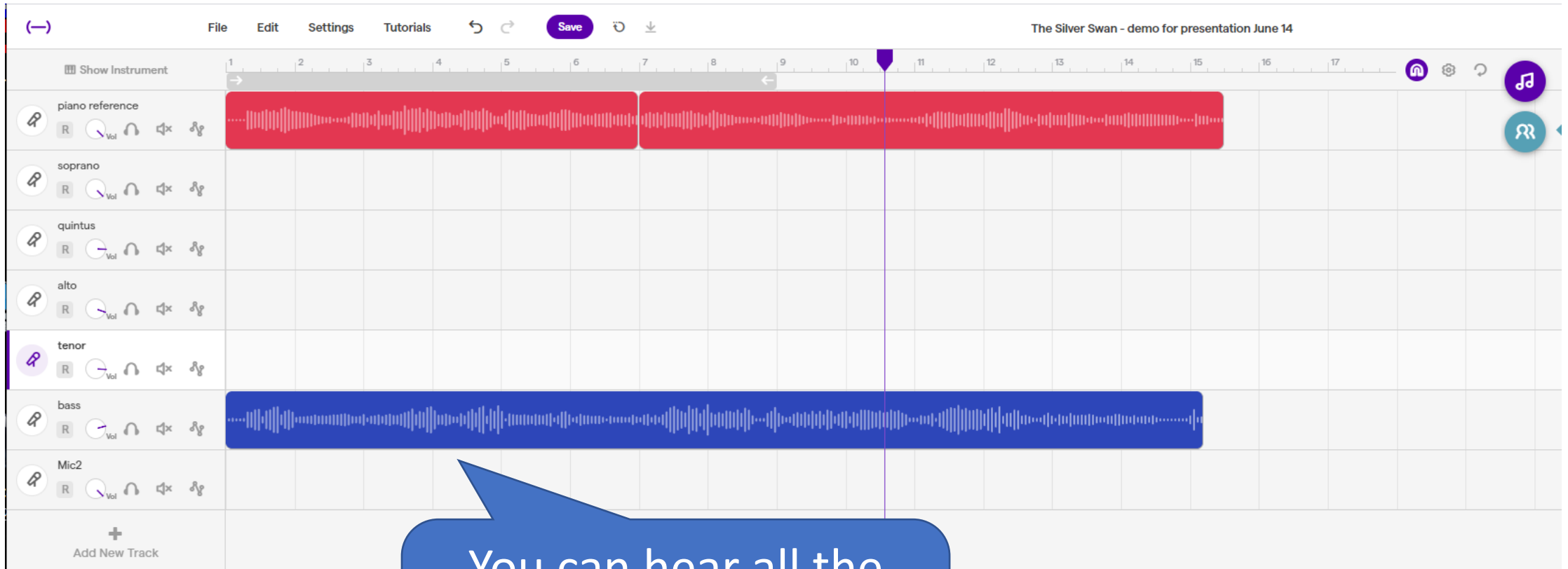


# SoundTrap example: 5 part choral piece

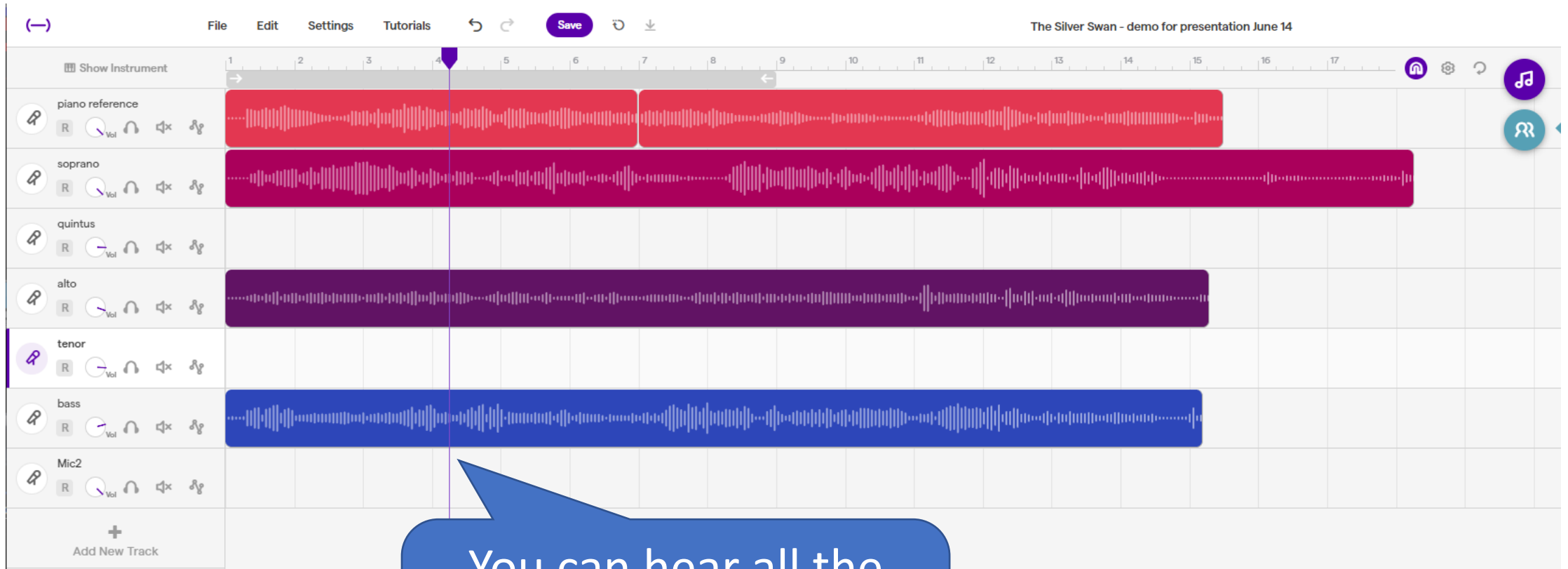


"Ok guys, everybody  
add your parts!"

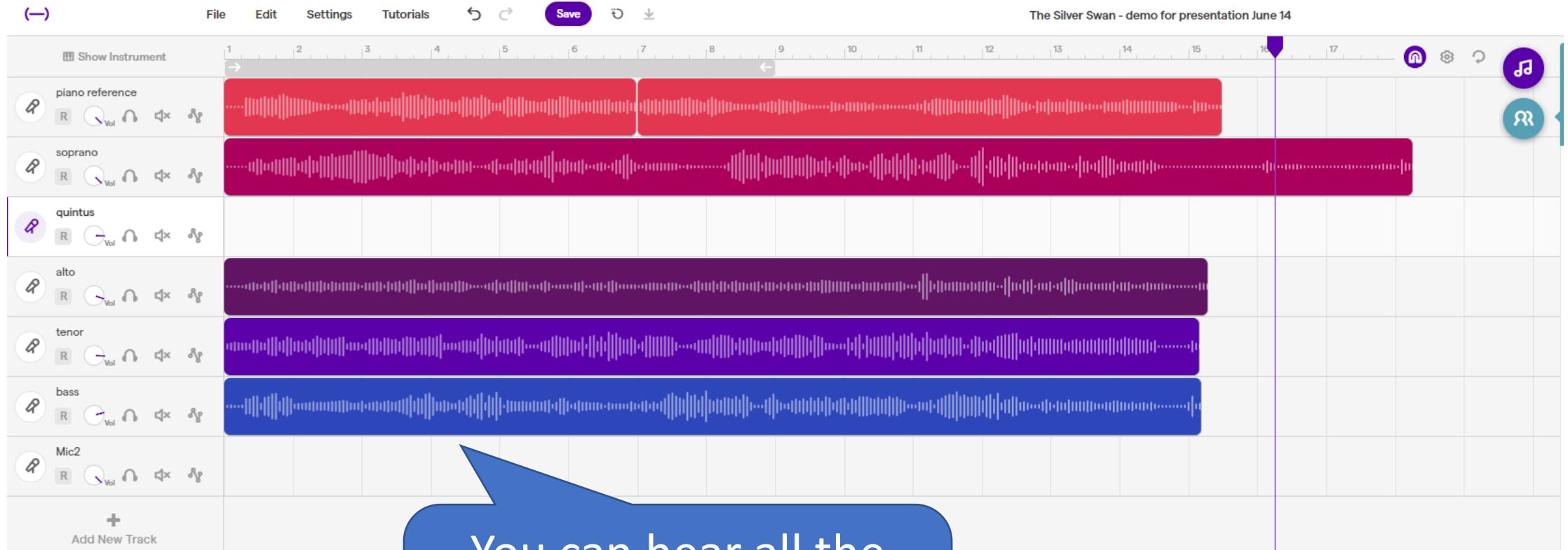
# SoundTrap example: 5 part choral piece



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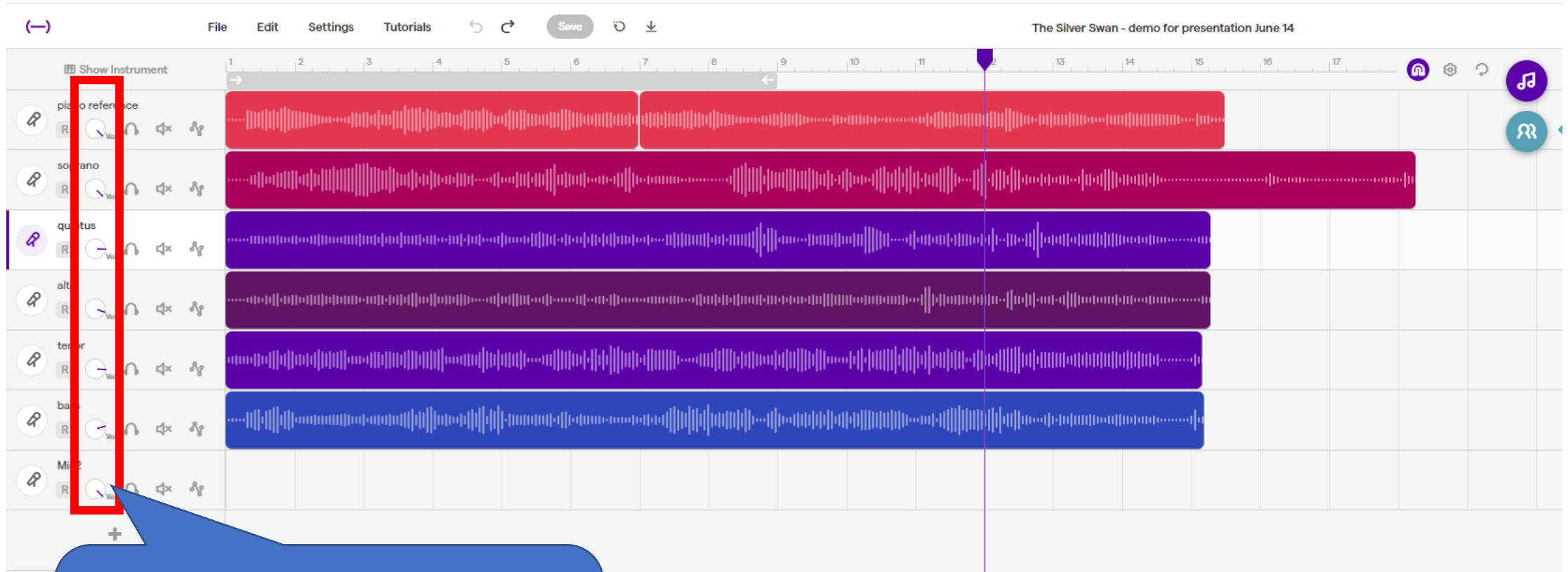


# SoundTrap example: 5 part choral piece

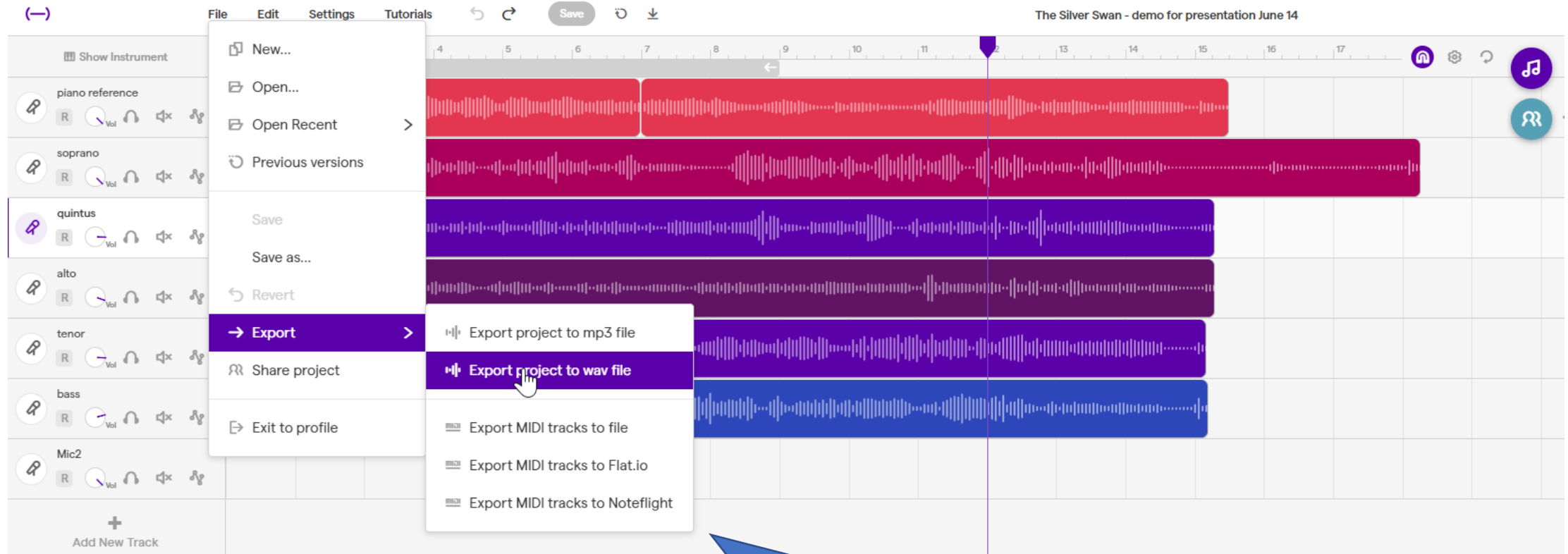


You can hear all the existing parts, while recording yours.

# SoundTrap example: 5 part choral piece

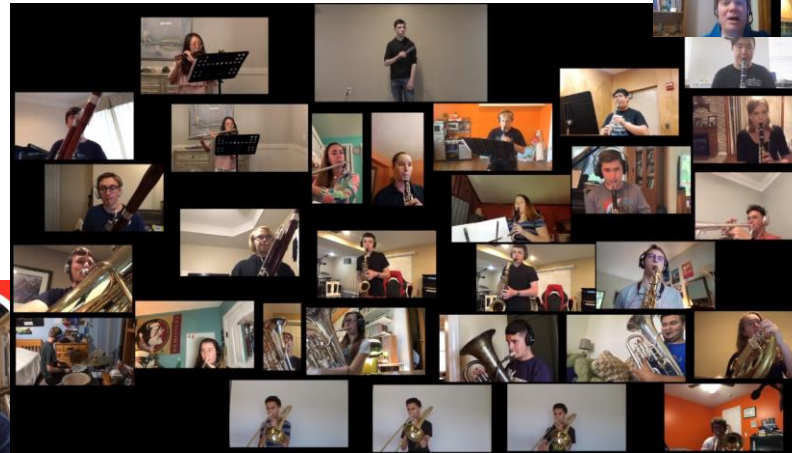


# SoundTrap example: 5 part choral piece



Save it as MP3 or WAV

# Virtual ensembles



# Plan a virtual ensemble project

1. Choose players and music
2. Send out a guide track
3. Everyone records themselves and submits a video
4. (optional) Audio editing
5. Video editing



# Virtual ensembles: Players

## Good fit for

- Confident players
- Who really want to play together, despite barriers
- With solid rhythm and intonation
- Who have a smartphone or video camera
- Or if players live far away

## Not for everyone though

- Not social. Spend more time on tech than music.

# Virtual ensembles: Music

Choosing music - these things make it simpler

- Fewer participants
- Shorter piece - start with 2-4 minutes
- Steady tempo. Few fermatas, ritards
- Not TOO many measures of rests
- You've already played it together
- (Audio only is simpler)

# Virtual ensembles: Guide track

- "Everyone send me a video of you playing our part"
  - What could go wrong?
- "Send a video of you playing along with THIS"
  - LOUD and CLEAR
  - Short percussive sounds are easier to follow
  - Doesn't need to sound "good"
  - Audio matters more than video
- Hints
  - Start with: "Please clap on the count of 4. 1,2,3,4." Helps with editing later.
  - Add voice counting beats to clarify entrances, ritards, cutoffs.

Example guide  
track - [LINK](#)

# Guide track choices

<---- less work . . . . . more work ---->



Existing  
recording

Hint: You can  
slow it down.



Metronome



Conductor

Audio track is usually more  
helpful than video.



Piano



Synthesizer/  
MIDI instruments

Choose sounds with clear  
attack and stable pitch.

# Virtual ensemble recording

- Everyone takes a video of themselves playing their part
  - while listening to guide track in headphones
- Google for "virtual choir recording instructions" for many examples.  
[Example1](#) [Example2](#)
- Example setup:
  - Laptop plays guide track to earbuds
  - Cell phone on music stand, taking a video
- Create public Google Drive folder and ask people to add their videos
  - many alternatives - use what you're familiar with

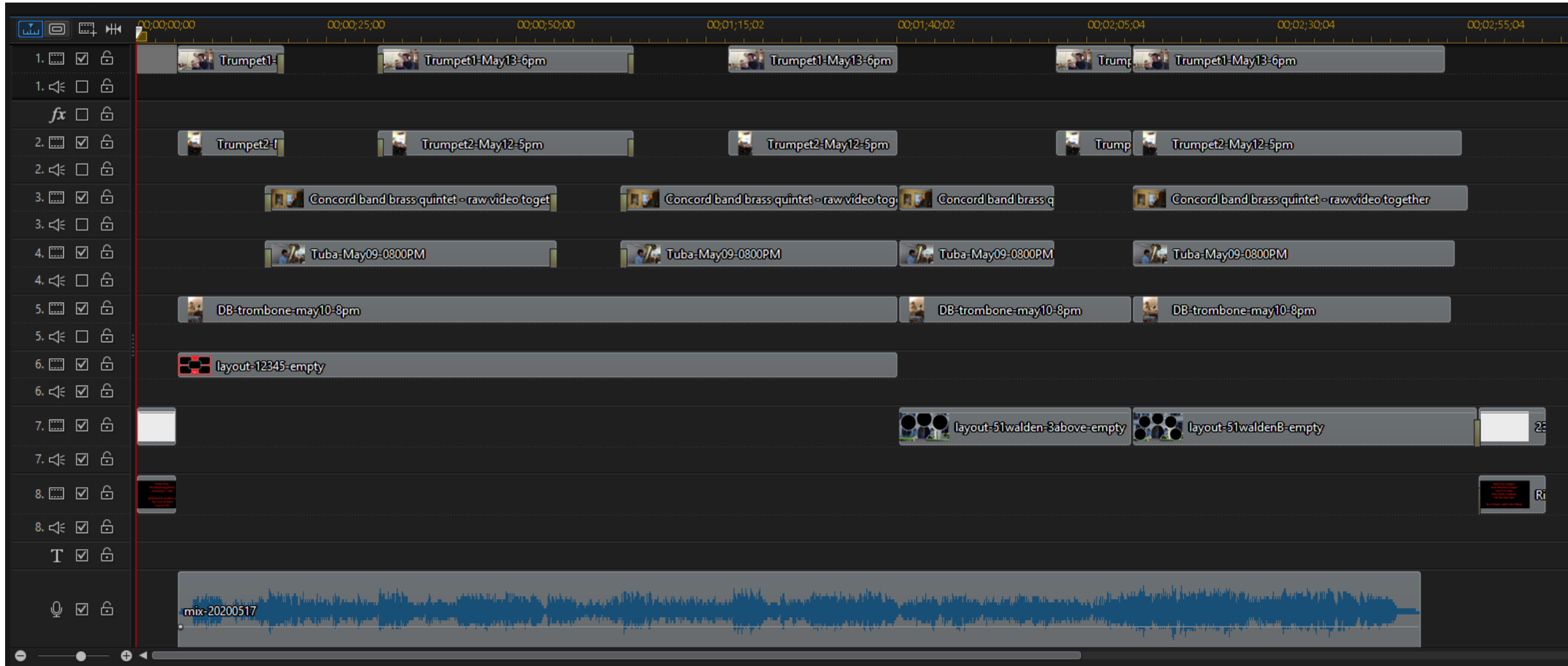
# Video editing

- I'll demonstrate with WeVideo, a simple video editor website
- Demo
  - Take 3 clips, synchronize them, shrink and arrange them
  - Trim off the "clap"
  - Adjust the balance, add dynamics back in
  - Players can fade out when not playing
  - Change layout, e.g. make soloist full screen, rearrange them
  - Add title in front (be sure to move clips together)
- If separate audio editing, add it and mute the others

# Video editor screen shot - Cyberlink PowerDirector

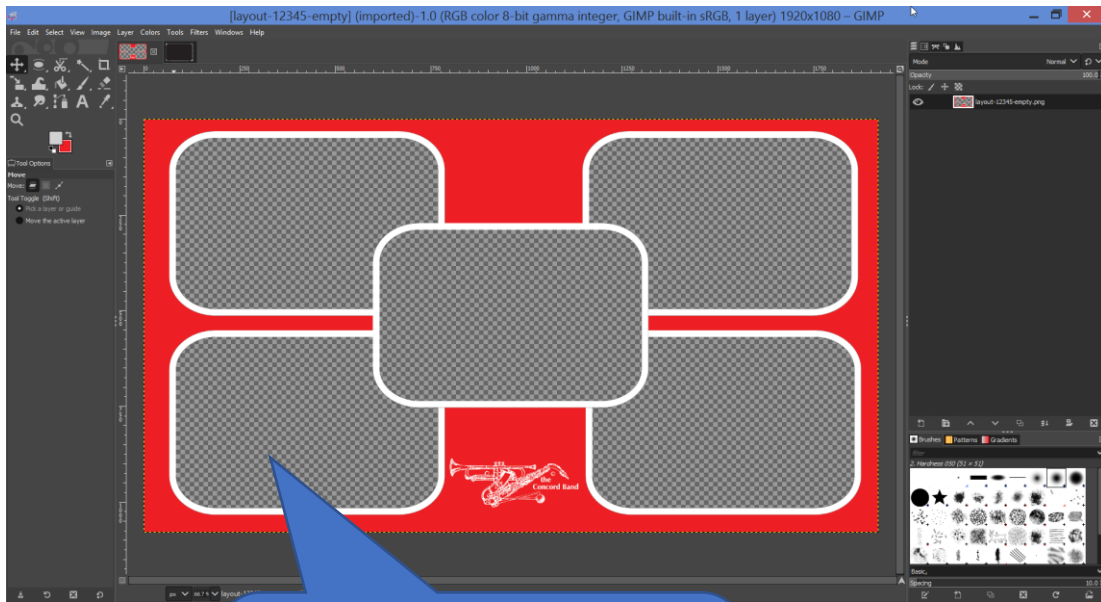


# All the video tracks for Bankelsangerlieder

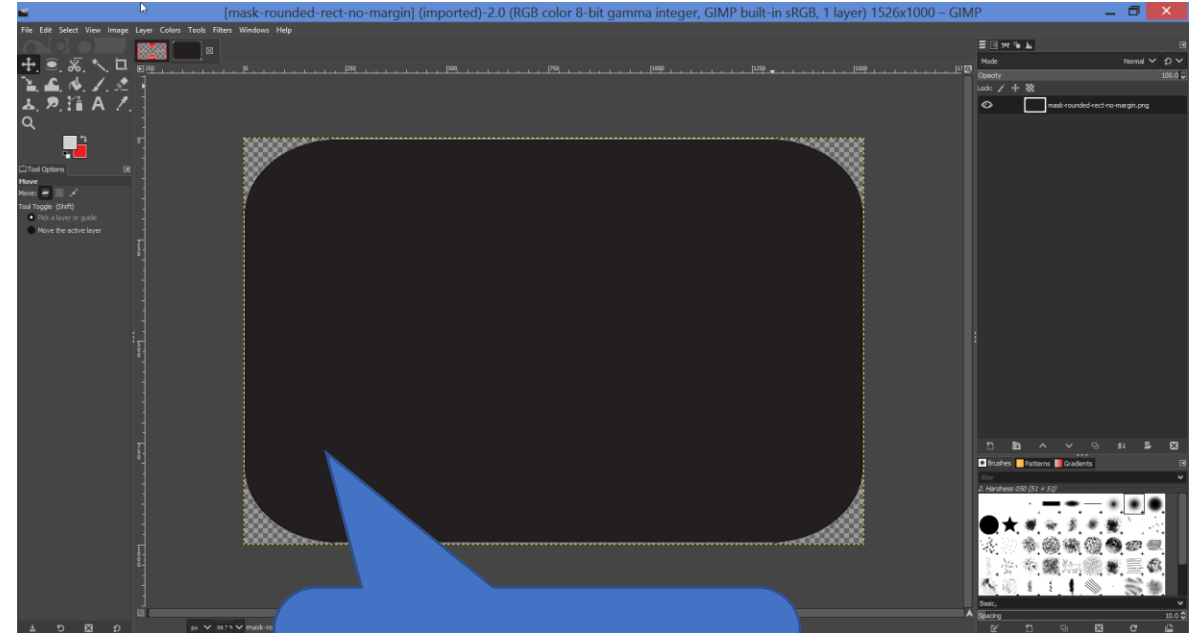


# Getting fancy: Backgrounds, masks

Made these images in GIMP (free), with some help from Adobe Illustrator (commercial).



PNG image file with  
transparent areas for  
videos

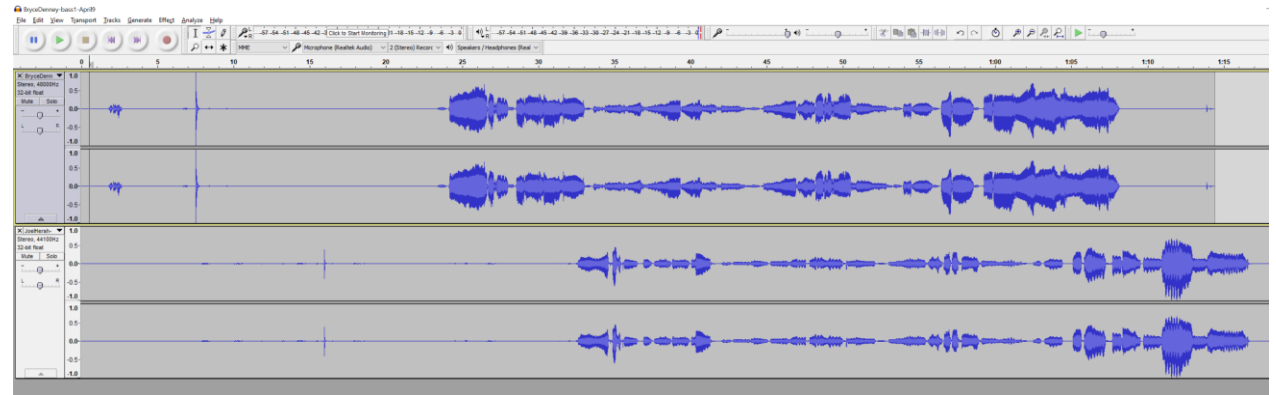


This mask controls  
which part of a video  
will show

## Audacity

# Audio editing

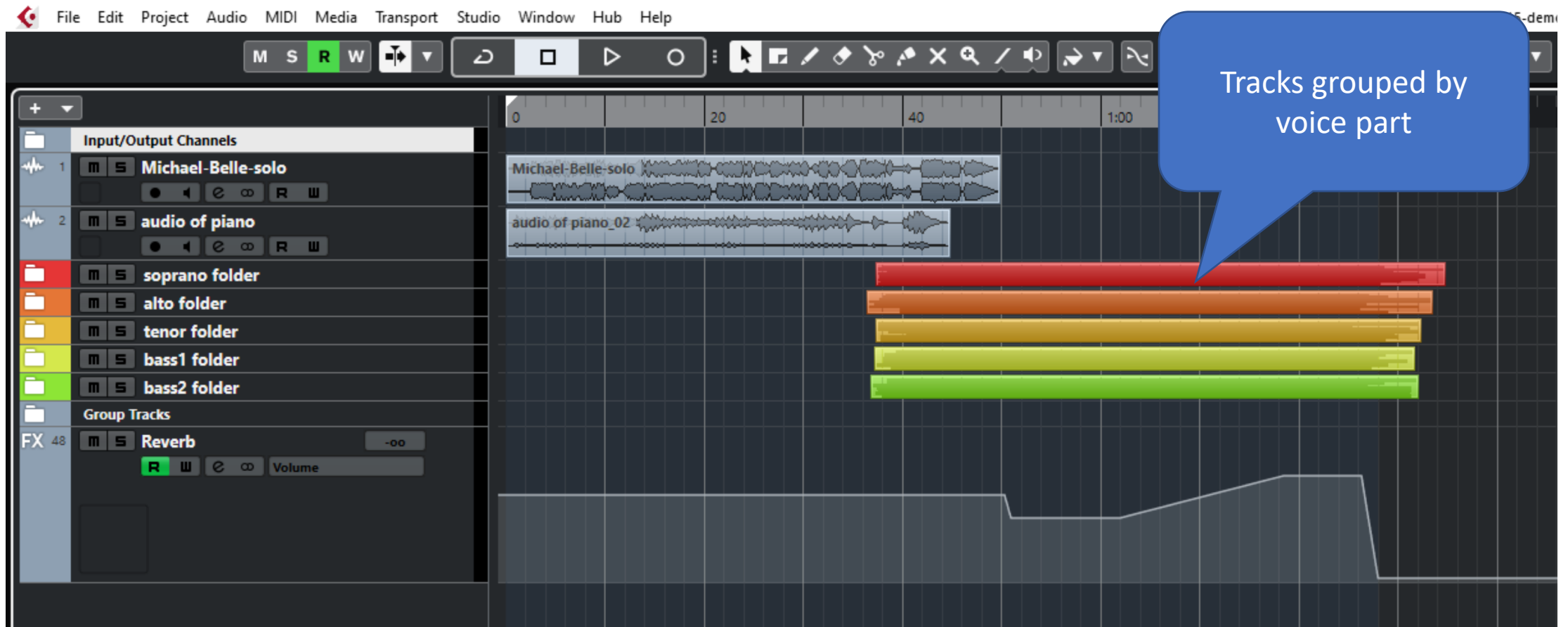
- Optional
- Simpler and free: Audacity
- More complex and \$100: Cubase
- Audacity demo:
  - Line up Bryce, Joel, Ben in HailPoetry\extracted-audio-apr13\bass1
  - Amplify
  - Trim off the "clap"
  - File > Export audio. Save as WAV
- Good enough for simple project



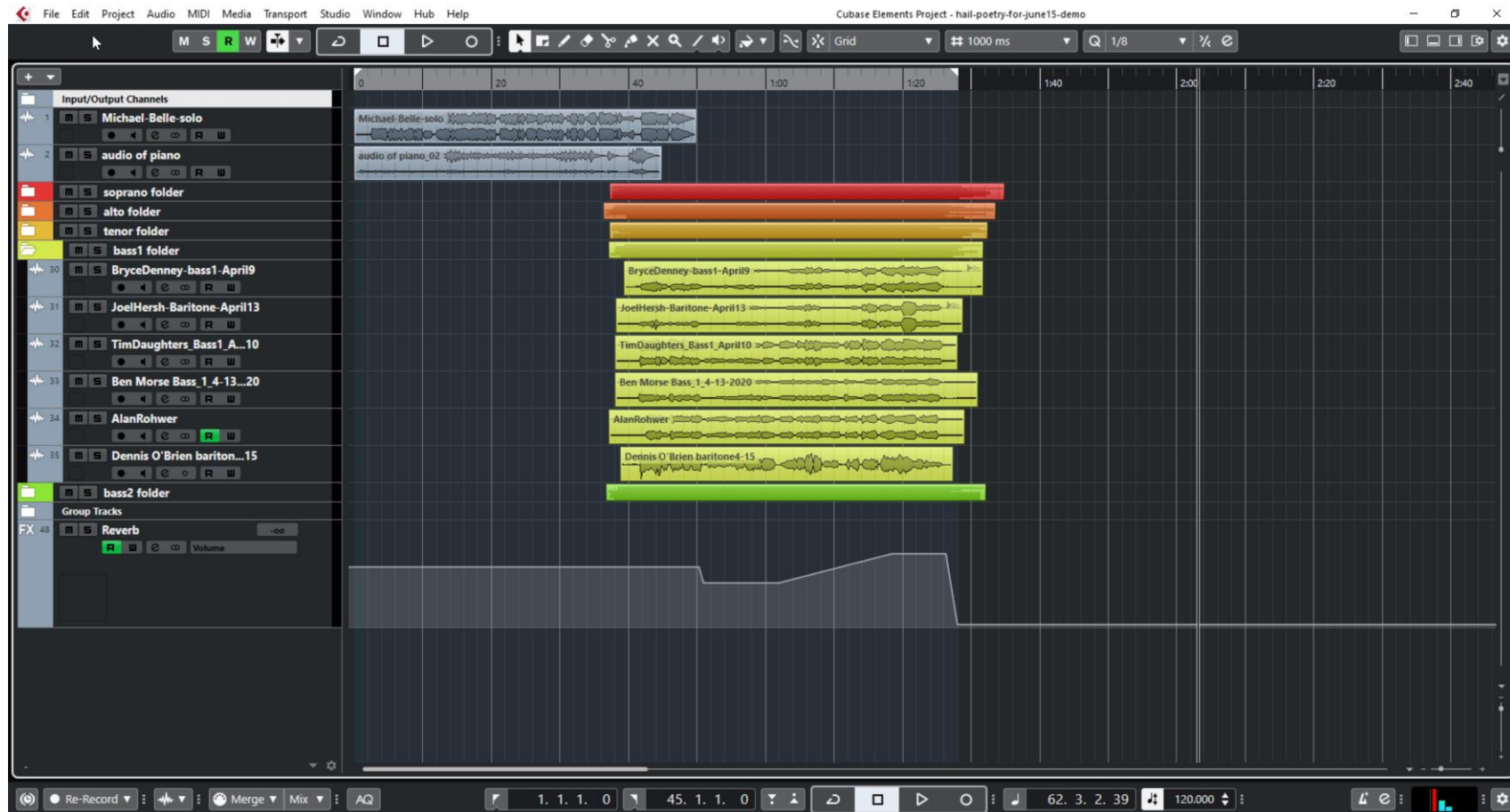
# Audio editing - Cubase

- Cubase demo: Show Cubase file for "Hail Poetry" virtual choir
  - Sopranos all organized into a folder, one volume knob to adjust whole section
  - Listen to one, whole section, whole group
  - Some people's videos have noise. EQ(equalization) can often reduce it.
  - Someone was late on a cutoff. Fade them out gently.
  - Adjust volume at specific times

# Cubase tour: "Hail Poetry" virtual choir



# Cubase tour: "Hail Poetry" virtual choir



# Cubase tour: "Hail Poetry" virtual choir



# Wrapping up

- Virtual ensembles can look and sound great. Great publicity.
- They are tech heavy. Often more time spent on tech than music.
- Consider live, in-person alternatives
  - Play outside (distant)
  - Play inside (distant)
- And simpler remote alternatives
  - Zoom play-along
  - Multitrack audio
- Simpler project -> you play more music